Progression in Girl Scouting

Why do it?	Examples	Required skills and ability	Training & paperwork needed
	side the normal meeting place an	d time. Also called a short trip or	day trip. Start with 1-2 hour trips; may be as
long as all day. Daisies and			
 Chance to use the buddy system Connect with the community Learn something new Complete a badge or Journey requirement Basic planning skills and decision-making Fun! 	 Walk in a neighborhood park Visit a museum, civic building, monument, etc. Tour fire or police station, store, bank, or library Soup kitchen or park cleanup Girl Scout or other event Pumpkin patch, parade, zoo Adventure: kayaking, swimming, hiking, bicycling (approval required) Cookout in a park (approval required) 	 Able to listen, follow rules Able to use buddy system Appropriate public behavior Able to perform any specific skills (as in adventure example) Interest in the subject 	All adults are registered and background-checked At least one adult has: Core Leadership Training First Aid/CPR/AED Permission slips signed by parents, sample sent to AC Health Histories and Parent-Guardian Info sheets on hand Safety Activity Checkpoints are followed, including special training such as lifeguard if appropriate Activity Approval is obtained if activities require it (Appendix)
			1 night close by, move farther and longer.
	ing on activities planned and trip		
 All of the above, plus: Develop independence Added complexity of skills above Added planning experience Wider options due to distance possible 	 Any of the above, but in more SoCal cities or parks! Overnights in the neighborhood Encampments Adventure weekends Independent troop camping Kern River for rafting Los Angeles fashion district College visits on central coast Catalina 	 All of the above, plus: Able to spend overnight away from home Can take care of hair, teeth, getting dressed, etc. Can pack, carry and keep track of own gear Has endurance for longer days Understands what to do if separated from group 	 All of the above, plus: Activity Approval (required for all overnights); see form for info Appropriate training for the type of overnight (table, p 6) All chaperones complete at least Basic Overnights online Let's Cook Out training if outdoor cooking Extended Event Insurance if outside council boundaries
Advanced Domestic	: Travel: 3+ nights away, outsid and older, depending on trip lengt	le California OR using air travel. Ir h	ncludes road trips (travel camping) and
 All of the above, plus: Drama and fun of a big adventure Experience new vibe or pace See significant sites Possible new culture Try new forms of transportation 	Air travel: San Francisco (for bridging or just to visit), Seattle or Portland Savannah (Juliette Low birthplace) New York, Boston, Washington Hawaii or Alaska	 All of the above, plus: Polite behavior on public transportation Ability to handle own money Flexibility (things will change!) Girls have taken GS Travel or Cultural Kitchen with Hosteling International (recommended) 	All of the above, plus: Troop Tripping Workshop training Extended Event Insurance If 30 minutes away from EMS, Wilderness First Aid or higher
Above, plus:	Road trips:	Above, plus:	Above, plus:
 Get off the beaten track Access locations without public transportation Slow down the clock 	 Yosemite, Sequoia, Tahoe, etc. Grand Canyon, Bryce, Zion California coast, Sacramento, San Francisco 	Able to spend extended periods in the car	Evaluate need for relief drivers and Wilderness First Aid or higher