Find your way to camp!

Girl Scouts San Diego 2020 Day & Resident Summer Camp
Spring and fall camps provide a range of outdoor activities for Girl Scouts throughout the year. Regular weekend campouts and day camps during school breaks offer opportunities for trained volunteers/troops to rent cabins, tent sites, and other Girl Scout facilities for outdoor activities.

### Spring 2020
- **Monday, Feb. 17**
  - Balboa Campus
  - Presidents' day camp
    - **Individuals**
    - Camper: grades K-6
    - DCA/CIT: grades 7-12
- **Friday-Sunday, March 13-15**
  - Camp Whispering Oaks
  - Adventure Weekend Campout
    - **Troops**
    - Camper: grades 2-5
    - Youth Leader: grades 7-12
- **Tuesday-Thursday, March 31-April 2**
  - Balboa Campus
  - Spring break day camp
    - **Individuals**
    - Camper: Grades K-6
    - DCA/CIT: Grades 7-12
- **Friday-Sunday, May 10-12**
  - Camp Whispering Oaks
  - She and Me Campout
    - **Individuals**
    - Camper: grades K-12

### Fall 2020
- **Friday-Sunday, Sept. 18-20**
  - Camp Winacka
  - He and Me Campout
    - **Individuals**
    - Camper: grades 4-12
  - She and Me Campout
    - **Individuals**
    - Camper: grades K-12
- **Friday-Sunday, Oct. 9-11**
  - Camp Whispering Oaks
  - Adventure Weekend Campout
    - **Troops**
    - Camper: grades 2-5
    - Youth Leader: grades 7-12
- **Wednesday, Nov. 11**
  - Balboa Campus
  - Veterans Day camp
    - **Individuals**
    - Camper Grades: K-6
    - DCA/CIT: Grades 7-12
  - Brownie Sleepover
    - **Troops**
    - Camper: grades 2-3
  - Brownie Sleepover
    - **Troops**
    - Camper: grades 2-3

Register online: sdgirlscouts.org/camp
All girls are welcome! Any girl entering grades K-12 can attend. A $25 deposit per girl per camp session is required at the time of registration. If your camper is not yet a Girl Scout, just add an additional $25 to the regular camp fees to cover the annual cost of membership.

**Grade level**
Grades shown for summer camp sessions indicate the grade the camper will enter in the fall.

**Flexible pricing = opportunities for all**
Our three-tiered pricing structure features competitive prices that allow each family to confidentially choose the fee that is subsidized or full price, depending on your financial situation. All campers receive the same unforgettable adventures and experiences, regardless of tier.

Please select the Tier A price when possible. You’ll be assisting girls who might not otherwise be able to afford to attend camp.

<table>
<thead>
<tr>
<th>Tier A: Full price</th>
<th>Tier B: Partially subsidized</th>
<th>Tier C: Subsidized</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reflects the programming cost (food, supplies, staff salaries, etc.), sends more girls to camp, and funds the best possible facilities</td>
<td>Between the programming cost of camp and the fully subsidized rate</td>
<td>Programming costs subsidized by Tier A registrants, grants, donations, and Girl Scout Cookie Program proceeds</td>
</tr>
</tbody>
</table>

**Financial assistance**
Thanks to families who pay Tier A prices and generous donations from friends of Girl Scouts San Diego, we can offer girls assistance for up to one camp session per camper per year. Assistance is awarded as a percentage of camp fees, based on financial need. To request aid:
- Create an online account at sdgirlscouts.org/camp or open your existing account.
- Select a camp session and register, making a $25 deposit per camp session at registration.
- Complete the financial assistance form as soon as possible, as funds are limited and awarded on a first-come, first-served basis.
- Within two weeks, you’ll be notified whether or not you qualify for assistance and the amount, if approved. You will have an option to either pay the balance or have your deposit refunded.
- Pay any remaining balances (due three weeks prior to camp session).

**Refund and cancellation policy**
Cancellations and requests for transfers or refunds must be submitted in writing.

<table>
<thead>
<tr>
<th>Timing</th>
<th>Cancellations</th>
<th>Transfers</th>
</tr>
</thead>
<tbody>
<tr>
<td>More than 3 weeks prior to your camp</td>
<td>Full refund (less $25 deposit)</td>
<td>One courtesy transfer allowed. Additional transfers are permitted, minus the $25 deposit.</td>
</tr>
<tr>
<td>Less than 3 weeks prior to your camp</td>
<td>No refunds provided.</td>
<td>Transfers may be made, subject to availability and minus the $25 deposit.</td>
</tr>
<tr>
<td>On the last business day before your camp</td>
<td>No refunds provided.</td>
<td>No transfers available.</td>
</tr>
</tbody>
</table>
Earn camp by participating in the Cookie Program

During the Girl Scout Cookie Program (Sunday, Jan. 26-Sunday, March 8), you’ll learn five key life skills (goal-setting, decision-making, money management, people skills and business ethics). Plus, by reaching certain goals (see below), you can earn rewards...including free camp sessions! All registered girl members may participate in the Girl Scout Cookie Program, email cookies@sdgirlscouts.org or connect with your service unit for details.

Cookie reward opportunities:
• Reach 650+ or more cookie package transactions to earn a free, five-day session at day or resident camp.
• Use Cookie Buck Program Credits for camp fees if you are participating in the cookie program independently (without a troop).
• Enter a drawing for one of 25 free weeks at camp by using Digital Cookie to accept OTM donations or ship orders to customers.

Important details about earning camp

• Find the sessions that are eligible for the five-day camp reward: Look for this cookie symbol.
• Sign up at the beginning of the cookie season, as many camp sessions fill up quickly! If you want a specific camp, please reserve your spot as soon as possible with a $25 deposit that is refundable if you meet your 650+ package goal.
• Apply Cookie Buck Program Credits previously earned to your payment (unexpired Cookie Bucks accepted).
• Stand by for instructions; you will receive a rewards announcement email after the close of the cookie program. If you have reserved a cookie-eligible camp (one that has the symbol in this brochure), your reward will automatically be applied and your deposit refunded. If you have not reserved an eligible camp, you will receive a code to use when registering online.
Day Camps

Balboa Campus
Located in the northwest corner of Balboa Park, our Balboa Campus serves as Girl Scouts San Diego’s headquarters. The property includes cabins and other amenities for camping and activities. Each cabin area has large indoor spaces and covered porches, open green space, and a campfire ring. The campus also has an amphitheater, archery range, Adventure Zone, and three-story tree house that girls will use during programs.

Escondido
Located in the heart of Kit Carson Park, the Escondido Program Center includes a large lodge with fireplace, multiple restrooms, air conditioning, shaded porches, archery range, playground, water misters, sports field, and a campfire ring.

Elsewhere
Day camps are also offered at other locations throughout San Diego County. Find details on page 16.

Resident Camps
Overnight sessions take place in the Cuyamaca Mountains near Julian: Camp Winacka and Camp Whispering Oaks.

Camp Winacka
At this traditional camp, living units are tucked among trees that surround a meadow. Counselors sleep in cabins with girls in grades 2-5, and adjacent to cabins with girls in grades 6-12. Each living unit includes a central porch and fire ring. Activities center around the lodge, dining hall, swimming pool, lake, and environmental center.

Camp Whispering Oaks
This modernized camp has paved, lighted pathways winding through native manzanita, oak and pine. Counselors sleep in cabins with campers in grades 2-12. Each living unit includes three modern cabins with a nearby program shelter. Activity areas such as the sports field and archery course surround the lodge and living units.

Facilities at Camps Winacka and Whispering Oaks
- Flush toilets and hot showers are accessible to all accommodations.
- Modern cabins have heat, electricity, and bunk beds/cots, and sleep up to 24 campers.
- Rustic cabins are screened, open-air facilities with built-in bunks and no electricity, and sleep up to eight campers.
- Under-the-stars campers sleep on cots on an outdoor deck attached to a central building that has restrooms and a changing area.
- Tent campers sleep on mattresses on the ground in tents with up to seven campers.

Make sure to note the facilities type symbol in the camp session when choosing the best camp for you.

Challenge Courses

Adventure Zone
Campers attending day camp have the opportunity to test their courage and build confidence at the Adventure Zone: Daises and Brownies (grades K-3) are eligible to participate in low elements; Juniors and up (grades 4-12) in the climbing tower. Depending on the program, girls will challenge themselves with team-focused games, complete problem-solving initiatives, attempt low elements, and tackle the 40-foot climbing tower.

High and Low Ropes Challenge Course
Campers attending Winacka or Whispering Oaks have the opportunity to participate in the challenge course: Brownies and Juniors (grades 2-5) are eligible to participate in low elements; Cadettes and up (grades 6+) in high elements. Depending on the program, girls will challenge themselves with team-focused games, tackle problem-solving initiatives, and attempt high and low elements.

Interested in getting on the courses? Find the sessions that offer challenge course activities. Look for this symbol. All activity sessions are subject to cancellation due to inclement weather.
When girls participate in Girl Scouts’ outdoor programming, they benefit in important ways:

**Outdoor competence**

Girls learn to engage safely and responsibly in a range of outdoor activities.

**Outdoor interest**

Girls develop a love of nature and an interest in the natural world.

**Outdoor confidence**

Girls gain confidence in their ability to take on new challenges and learn from and succeed in them.

**Outdoor stewardship**

Girls develop a love of nature and an interest in the natural world.

Providing outdoor experiences for your camper starts with you! After registering your girl, you will receive a confirmation email that includes a parent packet. This is your go-to resource for planning and preparing for a successful and impactful camp experience.

CALLING ALL VOLUNTEERS!

**Day camp adult volunteers**

Girl Scout day camps are run by staff and adults like you who serve as volunteers. When you volunteer for staff-led and/or volunteer-led camps, there’s no fee for you, and your children receive special, reduced camp fees. As a day camp volunteer, you’ll have opportunities to have a lifelong impact on girls, develop your own leadership expertise, and gain new skills. Both female and male adult volunteers ages 18 and up are welcome to apply to volunteer.

**Positions/roles:**

- Unit counselor/helper: Guide a group of campers through pre-planned activities with the help of another counselor or a teen mentor.
- Program volunteer: Teach a skill, or plan and lead special activities like crafts, gardening, or sports.

**Step by step: Become a camp volunteer**

1. Register as a Girl Scout member at sdgirlscouts.org/join.
2. Register as a camp volunteer:
   - If your child is also attending the camp: Register her at the child of volunteer (COV) rate specified in descriptions for camps that use volunteers. You must be available for the full camp session in order to use the COV rate. We’ll contact you to confirm your volunteer role.
   - If you do not have a child attending the camp, visit sdgirlscouts.org/campvolunteers to register.
3. Complete a background check and other required paper work per instructions on the camp volunteer page.

**Resident camp adult volunteers**

While resident camp does not accept parent volunteers for camp programs, we appreciate volunteer assistance with office projects prior to the camp season, and at bus locations each week during camp. Contact campdirector@sdgirlscouts.org for information.
DAY CAMP

THINGS TO KNOW

V◆ = Adult volunteer

= Eligible for five-day Cookie Camp (650+ package level)

DCA = Day camp aide

CIT = Counselor-in-training

EC = Extended care

(before and after each camp) is available for campers dropped off and picked up at our Balboa Campus only. Cost included in camp fees.

◆✈ = Extended care not available

CAMPS ARE BASED ON GRADE LEVEL

D = Daisy (grades K-1)

B = Brownie (grades 2-3)

J = Junior (grades 4-5)

C = Cadette (grades 6-8)

S = Senior (grades 9-10)

A = Ambassador (grades 11-12)

CAMP SHUTTLE SERVICE

Bus transportation is available on select weeks at Girl Scouts’ Balboa Campus, Escondido Program Center, and North Coastal Service Center for a $20 fee per session. Look for the color-coded bus icons in the camp description.

= Bus available from Balboa Campus (1231 Upas St., San Diego, 92103)

= Bus available from North Coastal Service Center (5315 Avenida Encinas, Ste. 100, Carlsbad, 92008)

and Escondido Program Center

Kit Carson Park

3050 Las Palmas Ave., Escondido, 92025
Locations: Girl Scouts’ Balboa Campus, Escondido Program Center, and other sites countywide, including museums, parks, and recreational facilities.

Camp staff: All camp staff members are 18 or older, and selected for their maturity, skills, and enthusiasm. Most were Girl Scouts campers as youth, and many return year after year. Staff is trained in CPR, first aid, child development, and activity leadership.

Extended care: We provide extended day care at no additional cost for campers who get dropped off and picked up at the Balboa Campus. Drop your camper off as early as 7:30 a.m. and pick her up as late as 6 p.m. Note: No extended care available at Escondido Program Center camps or community-based sessions.

Camp buddies: Campers may register to be placed with one “buddy” for the week. Enter buddy information during online registration. Because day camp programming is age-specific, we can only accommodate buddy placement for girls within one grade level of each other.

Confirmations/instructions: Once you register, you’ll receive a confirmation email with a link to all required paperwork and information about what to bring (e.g., items like a sack lunch, water, and sunscreen) and expect from camp. Your camp director will also send a letter with additional details one week before your session.

Campers with special needs: With sufficient notice, we can accommodate most campers with special physical, medical, emotional, social, or dietary needs. Contact campdirector@sdgirlscouts.org two weeks before the beginning of your camp session with specific considerations, and fill out the camp health forms in detail.

TEEN LEADERSHIP AT DAY CAMP

DAY CAMP AIDES (DCAs) AND COUNSELORS-IN-TRAINING (CITs)
DCAs and CITs are campers in grades 7-12 who support younger girls in partnership with adult staff. These teen mentors help lead activities and guide younger campers.

Prerequisite/restrictions: Current training is required for all teen mentors. As DCA/CIT positions are very popular, we limit registration to two sessions per girl. We do not accept buddy requests from DCAs/CITs.

GRADES 7-12 (DCAs)
DCAs help campers with crafts, games and songs, assist unit counselors, and learn about leadership from counselors-in-training and Girl Scout staff.

Prerequisite/notes: DCA Teen Leadership Training is required for all first-time DCAs. During the training, girls practice leading typical camp activities and learn personal leadership development, what to expect from a day at camp, and tips and tricks to motivate and guide younger girls.

GRADES 9-12 (CITs)
As seasoned older camp leaders, CITs mentor DCAs and younger girls, and take on additional leadership opportunities such as planning or leading activities on your own.

Prerequisites: CITs must have held one of the following leadership roles:

DCA, leader-in-training (LIT) at camps Winacka or Whispering Oaks (see page 30), or an equivalent leadership role with three or more hours of training and 20 hours of leadership time working with younger girls.

First-time CITs are required to take the CIT Next Level Teen Leadership Training. The session covers skill review from Teen Leadership Training, conflict resolution and working collaboratively. Topics also include advanced tips and tricks to motivate and guide younger girls, as well as planning and leading typical camp activities like crafts, songs, games, and ceremonies.

Step by step: Become a Day Camp Aide or Counselor-in-Training
1. Register online for camp. Placement is on a first-come, first-served basis.
2. Register online for in-person training. (DCAs/CITs who completed training previously are assigned an online refresher course in place of training.)
3. Complete in-person training or online refresher course before camp starts.
4. Attend camp-specific training, as assigned. Some day camps include additional training sessions prior to the start of camp. If the camp includes separate trainings, the camp director will set and communicate training dates.
Aquatic Adventures

Grades 4-8; DCA/CITs: Grades 10-12
Take surfing lessons and navigate beautiful Crown Cove with a kayak or stand-up paddle board. Learn nautical skills and splash around with new friends while you swim and play on the beach, sing songs, and make classic camp crafts. Earn the Athlete badge for your grade level.

Crown Cove Aquatic Center at Silver Strand State Beach, Coronado; 9 a.m.-3:30 p.m.
June 22-26 (Week 1) 🚗🚗
July 13-July 17 (Week 4) 🚗🚗
Tier A: $355, B: $305, C: $255, CIT: $155, COV: $140

Art Aces

Grades K-1; DCA/CITs: Grades 7-9
Grades 2-3; DCA/CITs: Grades 7-9
Grades 4-6; DCA/CITs Grades 9-12
Let your inner artist loose as you explore the fine arts and ways to create art every day. Take a trip to the New Children's Museum to discover, learn, and be inspired by the world around you. Get excited about painting when Arts for Learning stops by.

Grades K-1: Performance art and 2D mediums exploring dance, painting, drawing, and collage; earn the Clover and Tula petals.
Grades 2-3: 2D and 3D mediums, including print-making, sculpture, and photography; earn the Outdoor Art Creator badge.
Grades 4-6: A sampling of mediums, including performance art, photography, and design; earn the Outdoor Art badge for your grade level.

Balboa Campus; 8:30 a.m.-3 p.m.
June 29-July 3 (Week 2)
July 27-31 (Week 6)
Five days: Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110

Backyard Explorers

Grades K-1; DCA/CIT: Grades 7-9
Grades 2-3; DCA/CIT: Grades 7-9
Grades 4-6; DCA/CIT Grades 9-12
Explore the exciting environment all around you! Use your nature detective skills to find various animal species, learn how trees grow, rivers flow, and what it means to protect the environment. Enjoy spending time with backyard creatures when The Raptor Institute stops by. Hike around Balboa Park and work on building your gardening skills. Earn the new Eco and Naturalist badges for your grade level.

Balboa Campus; 9 a.m.-3:30 p.m.
June 29-July 3 (Week 2)
July 13-17 (Week 4)
Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110

Contact us: camp@sdgirlscouts.org, (619) 298-8391
**Camper Sampler**

*Grades K-1, DCA/CIT: Grades 7-9*

*Grades 2-3; DCA/CIT: Grades 7-9*

*Grades 4-6; DCA/CIT: Grades 9-12*

Whether it’s your first summer at camp—or your fifth—you’ll spend a fun-filled week sampling all that day camp has to offer! Each day will be a different theme from throughout the day camp universe. Dance Me Fit will drop by and all ages will take a field trip out into the community.

**Grades K-1:** Learn what day camp is all about, from arts and crafts to teambuilding games; earn the Sunny and Vi petals.

**Grades 2-3:** Expand on camp traditions and games, while partaking in outdoor activities; earn the Senses badge.

**Grades 4-6:** Take on bigger challenges, such as archery, the Adventure Zone, and outdoor cooking; earn the Practice with Purpose badge (Juniors) or Archery badge (Cadettes).

Balboa Campus; 8:30 a.m.-3:00 p.m.
June 22-26 (Week 1)
Tier A: $355, B: $305, C: $255, DCA/CIT: $155, COV: $140

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**New! Beyond the Stars**

*Grades K-5, DCA/CIT: Grades 7-12*

Blast off into the unknown with outer space exploration! Be an astronaut for a day as we investigate constellations, rockets, and asteroids. Join your fellow space adventurers for a day at the Air and Space Museum and create your own galaxies and universe. Earn the Space Science badge for your program level.

Balboa Campus; 8:30 a.m.-3:00 p.m.
June 22-26 (Week 1)  
Tier A: $355, B: $305, C: $255, DCA/CIT: $155, COV: $140

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**CYT Presents: Coco and Alice in Wonderland**

*Grades 2-8; CIT: Grades 10-12*

Go on an adventure of theater, voice, choreography, and teamwork as you sing, dance, and act your way through a magical week. CYTs professional and positive staff will teach you the “A to Z” of putting on a show. Invite your family and friends to watch you at the Friday performance. Earn the Performance badge for your program level.

*Note:* DCA/CITs will serve as stage hands and provide creative support only.

Balboa Campus; 9 a.m.-3:30 p.m.
June 22-26: Coco (Week 1)
July 6-10: Alice in Wonderland (Week 3)
Five days: Tier A: $355, Tier B: $305, Tier C: $255, DCA/CIT: $155, COV: $140

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**New! Engineer It!**

*Grades K-5, DCA/CIT: Grades 7-12*

Get ready to explore the world of engineering and robotics! Let your imagination run wild with instruction by Play-Well TEKnologies and tens of thousands of LEGO® parts! Build engineer-designed projects such as trains, helicopters, tree houses, and beam bridges. Design and build as never before, and explore your craziest ideas in a supportive environment. Earn the Mechanical Engineering badge for your program level.

Balboa Campus; 8:30 a.m.-3 p.m.
June 15-19 (Week 0)
July 6-10 (Week 3)
Five days: Tier A: $355, B: $305, C: $255, DCA/CIT: $155, COV: $140
New! Going for Silver

Grades 6-8
Get started on your Silver Award! Join us for a deep dive and get into your element. Identify issues that you're passionate about, learn about the steps in the Silver Award process, and complete part of the requirements for your Outdoor Journey, all while developing leadership skills that you'll need to earn your Silver Award. Plus, enjoy all your favorite camp activities.

Balboa Campus, 9:00 a.m.-3:30 p.m.
July 13-17 (Week 4)
Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110

HORSE CAMPS

Sweetwater Farms, Bonita
Grades 2-6; DCA/CIT: Grades 7-12
Every day at all our horse day camps, spend half your time with the ponies and horses—including arena riding instruction, and hands-on horse and pony care education—and the rest of the time enjoying crafts, snacks, and activities related to the week’s theme.

**Required attire:** long pants, riding boots or boots with a half-inch heel. For safety reasons, tennis shoes are not allowed.

9 a.m.-3:30 p.m.
Dates specified below
Tier A: $425, B: $375, C: $325, DCA/CIT: $200

**Do Si Do Rodeo:** Bring together your love of art and horses in this unique camp. Learn to draw, paint, and sculpt to create the horse or pony of your dreams, as well as other original pieces to remind you of your time on the ranch. Earn the Animals and Naturalist badges for your program level.

June 15-19 (Week 0)

**Pony Express:** Channel your inner cowgirl as you ride, rope, and connect with the great outdoors. Focus on animal care and the Wild West as you work toward the Creative Play and Performance badges for your program level.

July 6-10 (Week 3)

**Giddy Up and Go:** Saddle up and discover the ins and outs of the equestrian lifestyle. Hone your technique, practice your skills, and play games as you learn all about horsemanship, riding, and care. Earn the Animals and Naturalist badges for your program level.

July 27-31 (Week 6)
**Living Coast**

**Grades 2-6; DCA/CIT: Grades 7-12**

Track wildlife on the marsh, explore life under the microscope, safely hand-feed sharks, and meet green sea turtles as you go behind the scenes at the Living Coast Discovery Center. Experience the world the way biologists do as you discover firsthand what it takes to care for eagles, owls, snakes, and marine animals. Earn the Senses badge (Brownies) or Animals badge (Juniors and Cadettes).

Living Coast Discovery Center, Chula Vista; 9 a.m.-3:30 p.m.

- June 29-July 3 (Week 2)
- Aug. 3-7 (Week 7)

**Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110**

**Packs to Paddles**

**Grades 7-12**

Ready, set, adventure! Explore San Diego's natural beauty from the mountains to the ocean. Navigate your way through Torrey Pines, stand-up paddle board and kayak through the bay! Enjoy canoeing and hiking around Lake Cuyamaca while also checking out local flora and fauna. Keep the fun going with an overnight stay at the lake, taking in all the night sounds and sights. Earn the Trail and Science and Technology badges for your program level.

Balboa Campus; 9 a.m.-3:30 p.m.

- (Overnight at Lake Cuyamaca on Wednesday, July 22)
- July 20-24 (Week 5)

**Tier A: $355, B: $305, C: $255, COV: $140**

**New! Spice Up Your Life**

**Grades 4-8; DCA/CIT: Grades 10-12**

Calling all foodies: Become a top chef in the kitchen or over the campfire. Try new recipes and techniques, daily demos, and cooking challenges. Take a field trip to Wild Willow Farm, and enjoy a cooking class with a professional chef. Work on the Cook badge for your program level. Bon appétit!

Balboa Campus; 9 a.m.-3:30 p.m.

- July 6-10 (Week 3)
- Aug 3-7 (Week 7)

**Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110**

“*That she can make great memories in new environments without her parents or siblings.*”

— 2019 parent

Register online: sdgirlscouts.org/camp
Twist and Shout!  
Grades K-3, DCA/CIT: Grades 7-12  
Calling all music buffs and dance lovers! Get your groove on at this music-themed camp full of upbeat tunes and rockin’ good times. Make your own musical instrument and listen to music from around the world. Get introductory dance lessons in various styles, as well as ukulele playing with Classics4Kids. Finish the week with a sock-hop dance featuring music from the ‘50s to present day. This camp will include dress-up days for different musical genres. Earn the Vi petal (Daisies) or Dancer and Making Friends badges (Brownies).

Balboa Campus, 9 a.m.-3:30 p.m.  
June 29-July 3 (Week 2)

Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110

Under the Sea  
Grades K-1; DCA/CIT: Grades 7-9  
Grades 2-3; DCA/CIT: Grades 7-9  
Grades 4-6; DCA/CIT Grades 9-12  
Dive in and explore the deep! Investigate how our oceans work, what marine animals need to survive, and the impact of humans on the world’s largest ecosystem. Meet with biologists from the National Marine Mammal Foundation, embark on a whale-watching tour, and take field trips to the Birch Aquarium and Cabrillo National Monument. When not out in the community, enjoy crafts, songs, and games with fellow ocean lovers.

Grades K-1: Learn how to help keep the world safe for marine life; earn the Rosie petal.

Grades 2-3: Investigate the difference between domesticated and wild animals; earn the Pets badge.

Grades 4-6: Further investigate human relationships with animals while planning projects to help preserve natural habitats; earn the Animals badge for your program level.

Balboa Campus; 8:30 a.m.-3 p.m.  
June 15-19 (Week 0)  
July 20-24 (Week 5)

Five days: Tier A: $355, B: $305, C: $255, DCA/CIT: $155, COV: $140

Contact us: camp@sdgirlscouts.org, 619-298-8391

“One memory was when we did water games and I got drenched in my normal clothes and it was really funny and fun.”

—2019 camper
New! Women In Science
Grades K-5; DCA/CIT: Grades 7-12
Have you ever wondered who dug up the dinosaurs? How about who gets to feed the lions at the zoo? Come learn about all the ways you can contribute to the wide world of science and about the women who pioneered the path before you! Campers will be led through LEGO® builds to accompany each job they learn about and will get a chance to explore and create across the sciences! Earn the Innovation badge for your program level.

Balboa Campus; 8:30 a.m.-3 p.m.
July 20-24 (Week 5)
Five days: Tier A: $355, B: $305, C: $255, DCA/CIT: $155, COV: $140

Wild Things
Grades K-1; DCA/CIT: Grades 7-9
Grades 2-3; DCA/CIT: Grades 7-9
Grades 4-6; DCA/CIT Grades 9-12
Get out there where the wild things are! Hang out with some real-life beasties during two field trips to the San Diego Zoo. Then, with Critter Encounters, enjoy up-close animal encounters and discover how to keep animals safe and protect their environments.

Grades K-1: Create animal art, play silly camp games, and learn how to help keep the world safe for our furry friends; earn the Rosie and Clover petal.

Grades 2-3: Conduct messy experiments and investigate the difference between domesticated and wild animals; earn the Pets badge.

Grades 4-6: Further investigate human relationships with animals while planning projects to help preserve natural habitats; earn the Animals badge for your program level.

Balboa Campus; 8:30 a.m.-3 p.m.
June 22-26 (Week 1)
Aug 3-7 (Week 7)
Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $110

“When I was with the counselors and we were trying to get rid of sprinkles the beetle. It was meaningful because it felt as if they were my friends opposed to just seeing them as people that take care of us.”—2019 camper
Volunteer-Led Camps

Camp Across America! Grades K-6; DCA/CIT Grades 7-12
In this afternoon-to-evening camp you will explore America through nature, science, and crafts and expand your outdoor camping skills! One afternoon will include an adventure to Lake Poway for fishing, girls in grades 4-6 can also experience paddle boating. All campers will hit the archery and slingshot ranges and enjoy additional activities later in the week. Campers and aides in grades 5-12 can stay on Wednesday evening for an optional overnight at our Escondido Program Center. Adult volunteers help lead camper units. Sibling unit available for child of volunteer campers ages 4-11; boys welcome.

Escondido Program Center, 1-7 p.m.
July 13-17 (Week 4)
Overnight: Wednesday, July 15
Five days: Tier A: $275, B: $235, C: $195, DCA/CIT: $135, COV: $135

Contact: Volunteer Camp Director Stephanie Kwiatkowski, 858-735-7662 (no calls after 10 p.m., please), stephkwiatk@gmail.com

Technology Goddesses Grades K-6
Get ready to experiment with all things STEAM (science, technology, engineering, art, and math)! Learn about a wide range of technology covering requirements of many Girl Scout STEAM badges. Activities include shooting and editing digital pictures and videos, programming apps, working with circuits, and programming, and driving robots. Plus, enjoy crafts, outdoor activities, and demos of applied technology. Other highlights include a sleepover for grades 5-6, and a Friday field day. Work towards the STEM, Crafts, and Outdoor badges for your program level.

Escondido Program Center, 8:30 a.m.-3 p.m.
(DCA/CIT lab, Monday-Thursday, 3 p.m.-4:30 p.m.)
July 27-31 (Week 6)
Overnight for campers entering grades 5-12: Wednesday, July 29.
Five days: Tier A: $355, Tier B: $305, Tier C: $255, DCA/CIT: $155, COV: $140

Contact: Volunteer Camp Director Cora Carmody, 760-274-3834 (no calls after 8:30 p.m., please), wombat@goddesscamp.org

*Extended care only available if the Balboa shuttle is selected.
### DAY CAMP At-a-glance

#### BALBOA CAMPUS

<table>
<thead>
<tr>
<th>Week</th>
<th>Activities</th>
<th>Grades</th>
<th>DCA/CIT</th>
<th>Volunteers</th>
<th>Shuttle</th>
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<tbody>
<tr>
<td>Week 0</td>
<td>Under the Sea</td>
<td>K-6</td>
<td>7-12</td>
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<tr>
<td>Week 1</td>
<td>CYT Presents Coco</td>
<td>2-8</td>
<td>9-12</td>
<td>V</td>
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<tr>
<td>Week 2</td>
<td>Twist and Shout</td>
<td>K-3</td>
<td>7-12</td>
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<tr>
<td>Week 3</td>
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<td>Going for Silver</td>
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<td>Week 5</td>
<td>Women in Science</td>
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<td>Week 7</td>
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<td>7-12</td>
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<td>Engineer It!</td>
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<td>7-12</td>
<td>V</td>
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<td></td>
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<td>7-12</td>
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<td>Art Aces</td>
<td>K-6</td>
<td>7-12</td>
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<td>K-6</td>
<td>7-12</td>
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<tr>
<td></td>
<td>Spice Up Your Life</td>
<td>4-8</td>
<td>7-12</td>
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#### ESCONDIDO PROGRAM CENTER

<table>
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<td>Camp Across America!</td>
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<td>7-12</td>
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<td>Technology Goddesses</td>
<td>K-6</td>
<td>7-12</td>
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#### IN THE COMMUNITY

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<tr>
<th>Activities</th>
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<th>Shuttle</th>
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<tbody>
<tr>
<td>Do Si Do, Rodeo</td>
<td>2-6</td>
<td>7-12</td>
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<tr>
<td>Aquatic Adventures</td>
<td>4-8</td>
<td>10-12</td>
<td></td>
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</tr>
<tr>
<td>Living Coast</td>
<td>Chula Vista 2-6</td>
<td>7-12</td>
<td>4-8</td>
<td>10-12</td>
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<tr>
<td>Pony Express</td>
<td>Bonita 2-6</td>
<td>7-12</td>
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<td>Coronado 4-8</td>
<td>7-12</td>
<td>2-6</td>
<td>10-12</td>
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<td>Packs to Paddles</td>
<td>Various 7-12</td>
<td>7-12</td>
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<td>Giddy Up and Go!</td>
<td>Bonita 2-6</td>
<td>7-12</td>
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<td>Living Coast</td>
<td>Chula Vista 2-6</td>
<td>7-12</td>
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</tbody>
</table>

칸 All day camps (except horse camps) are eligible for 5-day camp cookie reward.

V  =  Adult volunteers needed!  DCA/CIT = Day Camp Aides/Counselor-in-Training (see page 8)  X►  =  No extended care

= Bus available from Balboa Campus.  = Bus available from North Coastal Service Center and Escondido Program Center.

Extended care (before and after each camp) is available for sessions at our Balboa Campus only; cost included in camp fees.
<table>
<thead>
<tr>
<th>Session 1</th>
<th>Session 2</th>
<th>Session 3</th>
<th>Session 4</th>
<th>Session 5</th>
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<td>June 29-July 3 5 days</td>
<td>July 6-10 5 days</td>
<td>5 days: July 13-17 6 days: July 12-17</td>
<td>July 20-24 5 days</td>
<td>July 27-31 5 days</td>
<td>5 days: Aug. 3-7 6 days: Aug. 2-7</td>
<td>Aug. 10-14 5 days</td>
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### AT-A-GLANCE

#### BROWNIES (Grades 2-3)

<table>
<thead>
<tr>
<th>Session 1</th>
<th>Session 2</th>
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<th>Session 4</th>
<th>Session 5</th>
<th>Session 6</th>
<th>Session 7</th>
<th>Session 8</th>
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<tbody>
<tr>
<td>Jump-Start Modern cabins</td>
<td>Just Keep Swimming Modern cabins</td>
<td>Jump-Start Modern cabins</td>
<td>Just Keep Swimming Modern cabins</td>
<td>Jump-Start Modern cabins</td>
<td>Just Keep Swimming Modern cabins</td>
<td>Jump-Start Modern cabins</td>
<td>Just Keep Swimming Modern cabins</td>
</tr>
<tr>
<td>Leaves, Trees, and Bumblebees Modern cabins</td>
<td>Unicorn Dance Squad Modern cabins</td>
<td>Leaves, Trees, and Bumblebees Modern cabins</td>
<td>Unicorn Dance Squad Modern cabins</td>
<td>Leaves, Trees, and Bumblebees Modern cabins</td>
<td>Unicorn Dance Squad Modern cabins</td>
<td>Leaves, Trees, and Bumblebees Modern cabins</td>
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<td>Friends in Fairyland Modern cabins</td>
<td>Wildlife Explorers Modern cabins</td>
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#### JUNIORS (Grades 4-5)

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<thead>
<tr>
<th>Session 1</th>
<th>Session 2</th>
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<th>Session 5</th>
<th>Session 6</th>
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<th>Session 8</th>
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<tbody>
<tr>
<td>Outdoor Adventure Rustic cabins</td>
<td>Hooks &amp; Arrows Rustic cabins</td>
<td>Outdoor Adventure Rustic cabins</td>
<td>Freestylers Rustic cabins</td>
<td>Outdoor Adventure Rustic cabins</td>
<td>Hooks &amp; Arrows Rustic cabins</td>
<td>Freestylers Rustic cabins</td>
<td>Outdoor Adventure Rustic cabins</td>
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<td>Make a Splash Rustic cabins</td>
<td>Farming Friends Rustic cabins</td>
<td>Make a Splash Rustic cabins</td>
<td>Horsin’ Around Rustic cabins</td>
<td>Farming Friends Rustic cabins</td>
<td>Make a Splash Rustic cabins</td>
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<tr>
<td>Horsin’ Around Rustic cabins</td>
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</table>

- **WinacKA**
- **WhiStering OakS**

Five day resident camps, excluding horse camp, are Cookie Camp eligible (650+ package level).
### Resident Camp At-a-Glance

Five day resident camps, excluding horse camp, are Cookie Camp eligible (650+ package level).

<table>
<thead>
<tr>
<th>Session 1</th>
<th>Session 2</th>
<th>Session 3</th>
<th>Session 4</th>
<th>Session 5</th>
<th>Session 6</th>
<th>Session 7</th>
<th>Session 8</th>
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<tbody>
<tr>
<td>June 22-26</td>
<td>June 29-July 3</td>
<td>July 6-10</td>
<td>July 13-17</td>
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#### Cadettes (Grades 6-8)

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<th>Session</th>
<th>Topic</th>
<th>Tent Type</th>
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<tbody>
<tr>
<td>Session 1</td>
<td>Midnight Madness</td>
<td>Rustic cabins</td>
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<td>Midnight Madness</td>
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<td>Session 4</td>
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<td>Midnight Madness</td>
<td>Rustic cabins</td>
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<td>Session 6</td>
<td>Midnight Madness</td>
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<td>Session 7</td>
<td>Midnight Madness</td>
<td>Rustic cabins</td>
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<tr>
<td>Session 8</td>
<td>Midnight Madness</td>
<td>Rustic cabins</td>
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#### Whispering Oaks

<table>
<thead>
<tr>
<th>Session</th>
<th>Topic</th>
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</thead>
<tbody>
<tr>
<td>Session 1</td>
<td>Take the Reins</td>
<td>Rustic cabins</td>
</tr>
<tr>
<td>Session 2</td>
<td>Take the Reins</td>
<td>Rustic cabins</td>
</tr>
<tr>
<td>Session 3</td>
<td>The Joy Society</td>
<td>Rustic cabins</td>
</tr>
<tr>
<td>Session 4</td>
<td>Take the Reins</td>
<td>Rustic cabins</td>
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<tr>
<td>Session 5</td>
<td>Shore to Summit</td>
<td>Under-the-stars</td>
</tr>
<tr>
<td>Session 6</td>
<td>Shore to Summit</td>
<td>Under-the-stars</td>
</tr>
<tr>
<td>Session 7</td>
<td>Shore to Summit</td>
<td>Under-the-stars</td>
</tr>
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<td>Session 8</td>
<td>Shore to Summit</td>
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#### Winacka

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<tr>
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<th>Topic</th>
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<td>Session 1</td>
<td>Midnight Madness</td>
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<tr>
<td>Session 2</td>
<td>Midnight Madness</td>
<td>Rustic cabins</td>
</tr>
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<td>Rustic cabins</td>
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<td>Midnight Madness</td>
<td>Rustic cabins</td>
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<td>Session 6</td>
<td>Midnight Madness</td>
<td>Rustic cabins</td>
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<td>Session 7</td>
<td>Midnight Madness</td>
<td>Rustic cabins</td>
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<tr>
<td>Session 8</td>
<td>Midnight Madness</td>
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#### Older Girls (Grades 8-10)

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<tr>
<td>Session 1</td>
<td>Climb On</td>
<td>Grades 9-12 Rustic cabins</td>
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<tr>
<td>Session 2</td>
<td>Cast Away</td>
<td>Grades 9-12 Rustic cabins</td>
</tr>
<tr>
<td>Session 3</td>
<td>Leader-in-Training</td>
<td>Grades 8-10 Under-the-stars</td>
</tr>
<tr>
<td>Session 4</td>
<td>6 days: Surviving Winacka</td>
<td>Grades 8-10 Rustic cabins</td>
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<td>Session 5</td>
<td>Take Five</td>
<td>Grades 9-12 Rustic cabins</td>
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<tr>
<td>Session 6</td>
<td>Cast Away</td>
<td>Grades 9-12 Rustic cabins</td>
</tr>
<tr>
<td>Session 7</td>
<td>6 days: Surviving Winacka</td>
<td>Grades 8-10 Rustic cabins</td>
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<tr>
<td>Session 8</td>
<td>Take Five</td>
<td>Grades 9-12 Rustic cabins</td>
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#### Whispering Oaks

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<tr>
<th>Session</th>
<th>Topic</th>
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<tbody>
<tr>
<td>Session 1</td>
<td>Leader-in-Training</td>
<td>Grades 8-10 Modern cabins</td>
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<tr>
<td>Session 2</td>
<td>Nocturnal</td>
<td>Grades 9-12 Tents</td>
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<td>Session 3</td>
<td>Follow the SIGNS</td>
<td>Grades 9-12 Modern cabins</td>
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<tr>
<td>Session 4</td>
<td>12 days: Counselor-in-Training 1</td>
<td>Ages 15 and 16 Modern cabins</td>
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<td>Session 5</td>
<td>Leader-in-Training</td>
<td>Grades 9-12 Modern cabins</td>
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<td>Nocturnal</td>
<td>Grades 9-12 Tents</td>
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<td>Session 7</td>
<td>Follow the SIGNS</td>
<td>Grades 9-12 Modern cabins</td>
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<tr>
<td>Session 8</td>
<td>Leader-in-Training</td>
<td>Grades 9-12 Modern cabins</td>
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### Winacka

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<th>Session</th>
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<tbody>
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<td>Grades 8-10 Modern cabins</td>
</tr>
<tr>
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<td>Grades 9-12 Tents</td>
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<td>Session 3</td>
<td>Follow the SIGNS</td>
<td>Grades 9-12 Modern cabins</td>
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<td>12 days: Counselor-in-Training 1</td>
<td>Ages 15 and 16 Modern cabins</td>
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<td>Leader-in-Training</td>
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<td>Session 6</td>
<td>Nocturnal</td>
<td>Grades 9-12 Tents</td>
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<tr>
<td>Session 7</td>
<td>Follow the SIGNS</td>
<td>Grades 9-12 Modern cabins</td>
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<tr>
<td>Session 8</td>
<td>Leader-in-Training</td>
<td>Grades 9-12 Modern cabins</td>
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</tbody>
</table>
THINGS TO KNOW

- Eligible for 5-day Cookie Camp (650+ package level).
  See page 4 for more info.

- Ropes course

FACILITIES

Camp Winacka (WIN) accommodations:
- Under-the-stars
- Rustic cabins
- Modern cabins

Camp Whispering Oaks (CWO) accommodations:
- Modern cabins
- Tents

TEEN LEADERSHIP OPPORTUNITIES

Girls in grades 8-12 can lead younger girls at camp! See page 30 for details.

TROOP ADVENTURE WEEKENDS AT WHISPERING OAKS

Now available in the summer!

Go to camp with your troop! Enjoy a fun-filled weekend featuring team-building games, outdoor skills experiences, arts and crafts, and singing around the campfire. Your troop will stay in a unit with other troops and could potentially be split between neighboring cabins. Register in Activities through your MyGS account.

Three days $65 per girl/$55 per adult
July 10-12
July 31- Aug 2

Contact us: camp@sdgirlscouts.org, 619-298-8391
Jump Start
Jump-start your Girl Scout camp experiences by trying a little bit of everything! Enjoy daily pool time, unearth wonderful things in the garden, and visit the camp animals. Earn the Outdoor Adventurer badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session WIN 1)
July 6-10 (Session WIN 3)
July 27-31 (Session WIN 6)

Just Keep Swimming
Stay cool and make a splash! Play water games, learn new strokes, and enjoy extra pool time each day. When you’re not in the water, sample a variety of camp activities and take a picnic out to the lake. Earn the Fair Play badge.

**Prerequisite:** Campers should be comfortable in the water.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session WIN 2)
July 20-24 (Session WIN 5)
Aug. 10-14 (Session WIN 8)

Wildlife Explorers
Discover how to be a good friend to the outdoors! Investigate the wildlife at Whispering Oaks and hang out with animal visitors through a critter encounter. Get crafty and make yourself into your favorite animal, and help teach your fellow campers about the beauty of camp wildlife. Learn how to build a campfire and make s’mores. Earn the Eco Friend badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session CWO 2)
July 13-17 (Session CWO 4)
July 27-31 (Session CWO 6)
Aug. 10-14 (Session CWO 8)

Unicorn Dance Squad
Dancing queens, dress-up fiends, and unicorn lovers: Learn a dance routine, make a unicorn costume, and perform for a crowd of campers. Twirl in excitement over s’mores, go for a unicorn scavenger hunt, and have a ball at arts and crafts. Earn the Dancer badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session CWO 2)
July 13-17 (Session CWO 4)
July 27-31 (Session CWO 6)
Aug. 10-14 (Session CWO 8)
JUNIORS (Grades 4-5)
Counselors sleep in the cabins with Junior campers.

Winacka

New! Farming Friends 🌿
Dig in deep, inside and outside the garden fence. Care for the camp critters during the week: learn about the goats, collect eggs from the chicken coop, or make a yummy snack for the rabbits. Spend time in the garden each day, learn about animal tracks, and try catch-and-release fishing. Earn the Animal Habitats badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session WIN 2)
July 20-24 (Session WIN 5)
Aug. 10-14 (Session WIN 8)

New! Cosmic Wonders 🌌
Navigate your way through Winacka using the stars and see what the galaxy beyond holds in store for your camp experience. Create your own constellations, discover planets, and gaze at the Milky Way. You’ll get to count shooting stars every night as you fall asleep under the night sky. Earn the Space Science Investigator badge.

Five days Tier A: $455 B: $390 C: $360
July 6-10 (Session WIN 3)
July 27-31 (Session WIN 6)

Camp Chef 🍽
Master the skills of a first-rate chef. Experiment with a variety of outdoor cooking techniques, create your own recipe book, and put your talents to the test at the end of the week with an “Iron Chef” cook-off featuring a mystery ingredient. You’ll earn the Simple Meals badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session WIN 2)
Aug. 10-14 (Session WIN 8)

Mess Mania 🍪
Don’t be afraid to get your hands dirty during your stay at camp! You’ll throw paint around to make your very own messy work of art, hang out in the mud, experiment with ooey-gooey slime recipes, and have a color war. Experience other camp classics like the challenge course, swimming, and nature exploration. Earn the Girl Scout Way badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session WIN 1)
July 20-24 (Session WIN 5)

New! Outdoor Adventure 🌟
Camp your way! Work with your team to discover all Winacka has to offer—sampling arts and crafts, aquatics, nature studies, the challenge course, archery, and other adventures. At the end of the week, write a song with your group about all the fun you had and present it at campfire. Earn the Camper badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session WIN 1)
July 6-10 (Session WIN 3)
July 20-24 (Session WIN 5)
Aug. 10-14 (Session WIN 8)

Explorer’s Club 🏕️
Blaze a trail across Winacka. For members of this elite club, horseback riding, archery, fishing, and the challenge course are just the beginning. Practice building shelters, making fire, and identifying edible plants to prepare for a special, end-of-the-week explorers’ campout. Earn the Eco Camper badge.

Six days Tier A: $525 B: $460 C: $430
July 12-17 (Session WIN 4)
Aug. 2-7 (Session WIN 7)
Winacka

Freestylers
Get your feet wet all week. You’ll try canoeing, score double pool time each day, and attend a special “dive-in” movie night. While on dry land, sample horseback riding, archery, and catch-and-release fishing. Earn the Camper badge.

**Prerequisite:** Campers should be comfortable in the water.

- Six days Tier A: $525 B: $460 C: $430
- July 12-17 (Session WIN 4)
- Aug. 2-7 (Session WIN 7)

Horsin’ Around
Develop your riding skills and learn how to care for horses as you groom, halter, and feed them. Grouped by skill level, with lessons tailored for your group, spend half the day with the horses and half participating in traditional camp activities. Earn the Horseback Riding badge.

**Prerequisite:** Campers should be comfortable in the water.

- Five days Tier A: $555 B: $485 C: $455
- June 22-26 (Session WIN 1)
- June 29-July 3 (Session WIN 2)
- July 6-10 (Session WIN 3)
- July 20-24 (Session WIN 5)
- July 27-31 (Session WIN 6)
- Aug. 10-14 (Session WIN 8)

New! Make a Splash!
Wade into Winacka! Soak, stroke, and float your way through camp with double pool time every day. Play water games, craft your own boat to race across the pool, and try synchronized swimming. Celebrate the end of the week at a pool party with your new friends. Participate in traditional camp activities like archery and outdoor skills. Earn the Camper badge.

**Prerequisite:** Campers should be comfortable in the water.

- Five days Tier A: $455 B: $390 C: $360
- June 22-26 (Session WIN 1)
- July 6-10 (Session WIN 3)
- July 27-31 (Session WIN 6)

Hooks and Arrows
In this perfect combo, hone your skills in archery and catch-and-release fishing every day. Sharpen your aim, perfect your technique, and take on challenges and games at the archery range. At the lake, master fishing basics like knots, casting and lures. Experience other camp classics like the challenge course, crafts and nature exploration. Earn the Practice with Purpose badge.

- Five days Tier A: $455 B: $390 C: $360
- June 29-July 3 (Session WIN 2)
- July 27-July 31 (Session WIN 6)

Investigation Station
Put on your experimentation goggles and explore the world of STEAM (science, technology, engineering, arts, and math). Have a grand time all around Whispering Oaks, experimenting with everything from bottle rockets to elephant’s toothpaste with your group of investigators. Try archery, challenge course, and hiking. Sleep outside and count the shooting stars. Earn the Eco Camper badge.

- Five days Tier A: $455 B: $390 C: $360
- June 29-July 3 (Session CWO 2)
- July 13-17 (Session CWO 4)
- July 27-31 (Session CWO 6)
- Aug. 10-14 (Session CWO 8)
**Archers Delight**
Embrace your inner archer! Learn the art of archery as you build on your bow and arrow skills each day of camp, including stretches and other techniques to make you a sharper shooter. When not on the range, climb around on the challenge course, create beautiful targets, and make s'mores around a campfire. Earn the Practice with Purpose badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session CWO 1)
July 20-24 (Session CWO 5)

**Walk on the Wild Side**
Let your inner animal lover fly free. Have an up-close critter encounter, explore camp to find other wildlife, or make a special treat for camp's animals. Play games as your favorite furry friends and enjoy traditional camp activities like archery, the challenge course, and hiking. Earn the Animal Habitats badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session CWO 2)
July 13-17 (Session CWO 4)
July 27-31 (Session CWO 6)
Aug. 10-14 (Session CWO 8)

**Galaxy Quest**
There's nothing more awesome than camping out under the night sky, full of stars and wonder! Stay up late and follow a glow-in-the-dark scavenger hunt, make galaxy slime, and navigate the stars. Create and name a new universe, and defend it from a band of space pirates. Earn the Space Science Investigator badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session CWO 1)
July 6-10 (Session CWO 3)
July 20-24 (Session CWO 5)
Aug. 3-7 (Session CWO 7)

**New! It's Showtime**
Attention theater buffs! Now is your chance to sing, dance, and act your way through camp. Learn what it takes to put on a show and stage a group performance on Friday for all your new camp friends. In between play practices, do camp activities like archery, s'mores, and arts and crafts. Earn the Musician badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session CWO 1)
July 6-10 (Session CWO 3)
Aug. 3-7 (Session CWO 7)

**Imaginary Land**
Explore the imaginary worlds of Whispering Oaks! Create a sketchbook of all the mythical creatures that secretly roam around camp. Discover the worlds they live in, and craft fairy wings, unicorn horns, phoenix beaks, or mermaid crowns. Go adventuring into the wilderness, where you will use your skills to move forward in the puzzles put before you. Earn the Animal Habitat badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session CWO 1)
July 6-10 (Session CWO 3)
Aug. 3-7 (Session CWO 7)

**Imagineers**
Love to create? Make nature prints, try painting without brushes, construct with clay, or make jewelry in the art studio. Write your own stories or poetry, and visit the Crafty Palace to let your imagination run wild! When you're not creating masterpieces, get your fill of camp favorites like hiking, challenge course and s'mores. Earn the Drawing badge.

Five days Tier A: $455 B: $390 C: $360
July 6-10 (Session CWO 3)
July 20-24 (Session CWO 5)
Aug. 3-7 (Session CWO 7)
**Winacka Warriors**

Ready to become the ultimate self-made adventurer and take on a new wilderness challenge? Test out your aim at the axe throwing range, hone in on your casting skills each day and make your own fishing pole at our lake, set up a survival relay race for the rest of camp, or try your hand at wood working. You’ll still enjoy all the camp classics such as archery, swimming, and high ropes. Earn the Primitive Camper badge.

Six days Tier A: $505 B: $440 C: $410
July 12-17 (Session WIN 4)
Aug. 2-7 (Session WIN 7)

**The Joy Society**

Your mission: Spread as much joy as possible during your week at camp. Sharpen your skills in stealth, hilarity, and delight as you and your team plan secret surprises. Will you charm the Brownies with an unexpected tea party? Amuse the luncheon crowd with a perfect flash mob? Dazzle another cabin with sneaky decorations? In between missions, try all your camp favorites, like archery, high ropes, and swimming. Earn the Science of Happiness badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session WIN 2)
Aug. 10-14 (Session WIN 8)

**Canoe Adventure**

“Canoe” believe it? You’ll paddle on the camp lake, work on stroke development, and hone your steering technique, then plan a trip to a local lake to camp out and practice what you’ve learned. And you’ll still have plenty of time for Winacka fun, like the high ropes challenge course, archery range or hikes to Sunset Rock. Earn the Tailblazer badge.

Six days Tier A: $505 B: $440 C: $410
Aug. 2-7 (Session WIN 7)

**Midnight Madness**

Glow for it! Stay up late and shine a light on new aspects of Winacka at night. Soak up the stars through a telescope, peer into the weird quirks of nocturnal nature, or plan your own after-dark glow party extravaganza. Sleep in, then join other campers for the daytime activities. Earn the Night Owl badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session WIN 1)
June 29-July 3 (Session WIN 2)
July 6-10 (Session WIN 3)
July 20-24 (Session WIN 5)
July 27-31 (Session WIN 6)
Aug. 10-14 (Session WIN 8)

“She had a great reminder that being out in nature, with friends is more fun than being in front of a screen.” — 2019 parent
New! My Camp, My Rules
Tired of the usual camp rules? It’s time to make your own! Join forces with other girls to establish your own rules for the week. Mandatory mid-day ice cream parties? Extended bedtime? It’s all up to you! Note: Safety comes first at camp; counselors will work with campers to ensure the emotional and physical safety of any new rule. Earn the Finding Common Ground badge.

Six days Tier A: $505 B: $440 C: $410
July 12-17 (Session WIN 4)
Aug. 2-7 (Session WIN 7)

Seize the Day
Can’t pick just one favorite? Create the ultimate camp wish list with your counselors and cabin-mates, then put it into action for maximum fun. In between checking items off the awesome to-do list, sample fun activities like horseback riding, the high ropes course, and daily archery time. Earn the Archery badge.

Six days Tier A: $525 B: $460 C: $430
July 12-17 (Session WIN 4)
Aug. 2-7 (Session WIN 7)

Shore to Summit
Discover outdoor adventure in canoeing, hiking, and bouldering. Find a new passion of high-action sports in the Winacka wilderness. Tackle the high ropes course, try catch-and-release fishing, and venture out for an overnight at a serene location on camp. Earn the Trailblazing badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session WIN 1)
June 29-July 3 (Session WIN 2)
July 6-10 (Session WIN 3)
July 20-24 (Session WIN 5)
July 27-31 (Session WIN 6)
Aug. 10-14 (Session WIN 8)

Take the Reins
Develop your riding skills and learn how to care for horses, including grooming, haltering and feeding them. You’ll be grouped by skill level, with lessons tailored for your group. Spend half the day with the horses and half out and about camp. Earn the Animal Helpers badge.

Five days Tier A: $555 B: $485 C: $455
June 22-26 (Session WIN 1)
June 29-July 3 (Session WIN 2)
July 6-10 (Session WIN 3)
July 20-24 (Session WIN 5)
July 27-31 (Session WIN 6)
Aug. 10-14 (Session WIN 8)

Winacka Unfiltered
Get to the heart of Winacka magic: hiking, swimming, archery, crafts, high ropes, and outdoor cooking. You and your cabin-mates design the camp week of your dreams, experiencing the best camp traditions and creating new ones. This is what Winacka is all about! Earn the Girl Scout Way badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session WIN 1)
July 20-24 (Session WIN 5)
Magical Mayhem 🪗
You have been accepted to experience the most mystical aspects of Whispering Oaks! Study up on magical history, herbology, charms, spells, and potions. Become a Quidditch pro, make an enchanted cape, and tap into the magic of camp. Earn the Field Day badge.

Five days Tier A: $455 B: $390 C: $360
June 22-26 (Session CWO 1)
July 6-10 (Session CWO 3)
July 27-31 (Session CWO 6)
Aug. 3-7 (Session CWO 7)

The Spotlight’s on You! 🎆
Dream of being in the limelight? Enjoy making costumes or backgrounds to tell a story? Whether you love dancing or drama, this is the place for you! Create your own costume and stage a group performance at the end of camp. Enjoy hiking, archery, and arts and crafts, too. Earn the Public Speaking badge.

Five days Tier A: $455 B: $390 C: $360
July 13-17 (Session CWO 4)
Aug. 10-14 (Session CWO 8)

Wild Survivalist 🪨
From perfecting your aim at archery to upgrading your knot-tying skills, discover if you have what it takes to survive outdoors! Sleep in a tent, build a basic shelter, collect water, and see how you can use limited resources to start a fire. Earn the Trees badge.

Five days Tier A: $455 B: $390 C: $360
July 6-10 (Session CWO 3)
July 20-24 (Session CWO 5)
Aug. 3-7 (Session CWO 7)
Whispering Oaks

**Art Punks 🎨**
Get to know your inner artist through drawing, painting, and other forms of creative expression—some quite unexpected! Work with your team on a mural or sculpture for our camp community. Plus, assemble a portfolio to display future projects at home. Earn the Outdoor Art Apprentice badge.

Five days Tier A: $455  B: $390  C: $360  
June 29-July 3  (Session CWO 2)  
July 13-17  (Session CWO 4)  
Aug. 3-7  (Session CWO 7)

**Comic Craziness 🎨**
With sketchbook and Sharpie in hand, decide what will make your graphic novel great: A gripping storyline? An innovative design? Characters who capture your heart? The world is at your fingertips as you script and illustrate your own comic at camp. Earn your Comic Artist badge.

Five days Tier A: $455  B: $390  C: $360  
June 22-26  (Session CWO 1)  
July 6-10  (Session CWO 3)  
July 20-24  (Session CWO 5)  
July 27-31  (Session CWO 6)

**Babysitting Bonanza 🍼**
Launch your babysitting career! Test tons of fun games you can play with children. Get experience by planning activities for younger campers, and spend time helping them. Charge up your inner caretaker and step away with a pocket full of skills. Earn the Babysitter badge.

Five days Tier A: $455  B: $390  C: $360  
June 29-July 3  (Session CWO 2)  
Aug. 10-14  (Session CWO 8)

**New! Secret Squad 🪤**
Find out if you have what it takes to figure out the secrets of Whispering Oaks! Try your hand at camp riddles or try to find your way out of our camp escape room. You may even write your own secret code or language. Enjoy your favorite camp activities and earn the Special Agent badge.

Five days  
June 22-26  (Session CWO 1)  
July 13-17  (Session CWO 4)
OLDER GIRLS (Grades 8-12)

Grade range varies by camp.

Winacka

**Backpacking**
Grades 8-10
Build your backpacking skills before setting out on a backpacking trip in the wilderness waiting in the backcountry of Camp Winacka. Master the basics, including map-and-compass navigation and Leave No Trace camping ethics; plan your own mountain meals in cooking groups; learn the do’s and don'ts of packing gear; then set off to conquer the trail. You’ll earn Girl Scouts San Diego’s Wilderness Hiking and Basic Backpacking patches.

*Six days Tier A: $505 B: $440 C: $410*
July 12-17  (Session WIN 4)
Aug. 2-7  (Session WIN 7)

**Deputy Wrangler**
Grades 9-12
Shadow the riding staff and refine your horsemanship on longer-than-ever rides! Spend the week shoulder-to-shoulder with wrangling counselors. Expand your knowledge of horse care, assist younger riders, and learn the ins and outs of barn management. With your fellow deputies, create, and teach an arena lesson. You’ll find time for traditional camp activities, too.

*Prerequisite:* At least one previous horse camp session or regular riding lessons; comfortable controlling the horse at a walk and trot.

*Six days Tier A: $640 B: $580 C: $550*
July 12-17  (Session WIN 4)
Aug. 2-7  (Session WIN 7)

**New! Paddle Out**
Grades 9-12
You’ll paddle your canoe on the camp lake, work on stroke development, and hone your steering technique—then plan a trip to a local lake to camp out and practice what you’ve learned! And you’ll still have plenty of time for Winacka fun, like the high ropes challenge course, archery range, or hikes to Sunset Rock.

*Six days Tier A: $505 B: $440 C: $410*
July 12-17  (Session WIN 4)

**New! Climb On**
Grades 9-12
Spring into action and get ready to hit all the outdoor greats. Stop by the lake to try catch-and-release fishing and paddle a canoe. On top of that, enjoy extra time at the high ropes challenge course every day, achieving your goal on the rock wall, zooming down the zip line, or testing your bravery by leaping from the power pole. Conquer a whole new level of adventurous feats and sample all your camp favorites, too!

*Five days* Tier A: $455 B: $390 C: $360
June 22-26  (Session WIN 1)
Six days Tier A: $505 B: $440 C: $410
Aug. 2-7  (Session WIN 7)

“**When my unit became friends on the first day, it meant a lot because now I have forever friends because of camp!.”**
— 2019 camper
Winacka

Surviving Winacka
Grades 8-10
Learn how to survive and thrive in the wilds of Winacka. Attempt fire without matches, locate and purify water, taste edible plants, and sleep in a shelter you build. Navigate by map and compass and by GPS...then put your skills to the test in the ultimate geocache challenge across camp. Plus, you’ll sample camp activities like high ropes course, archery, and horseback riding!

Six days Tier A: $525 B: $460 C: $430
July 12-17 (Session WIN 4)
Aug. 2-7 (Session WIN 7)

Take Five
Grades 9-12
Relax and take five—camp days that is! Give yourself time to slow down and goof off. Mosey down to the meadow for sunrise yoga, get lost in the stars at the nature center, or sleep late in anticipation of brunch. Whether you lounge by the lake with watercolors or linger by the campfire to share stories with friends, you’re sure to feel refreshed by your easy-paced stay at Winacka.

Five days* Tier A: $455 B: $390 C: $360
July 27-31 (Session WIN 6)
Aug. 10-14 (Session WIN 8)
Six days Tier A: $505 B: $440 C: $410
July 12-17 (Session WIN 4)
Aug. 2-7 (Session WIN 7)

Wish You Were Here
Grades 9-12
Dabble widely in this extra-long session, with plenty of time to discover Winacka. Camp longer, explore further, and stay up later. Double your time at the high ropes course, try canoeing, and venture out for an overnight retreat with just your group. Top it all off with a special trip into Julian for apple pie and ice cream.

12 days Tier A: $890 B: $825 C: $795
July 6-17 (Session WIN 3B)

Counselors sleep in the cabins with older girl campers at Whispering Oaks

Whispering Oaks

New! Nocturnal
Grades 9-12
Stay up late and sleep in the next day! With your extra time in the dark, hang with your new friends around a bonfire or dare to do glow in the dark high ropes. Take a break from counting shooting stars to do all the traditional camp activities you love like s’mores, arts and crafts, and hiking. Earn the Adventurer badge.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session CWO 2)
July 27-31 (Session CWO 6)
Aug. 10-14 (Session CWO 8)

Mural Mania
Grades 9-12
Got a passion for art? Want to make a difference in the community? Work with a creative team to plan and paint a permanent mural at camp. While the paint dries, get inspiration for your work from natural places at camp and join in activities everyone will enjoy.

Five days Tier A: $455 B: $390 C: $360
July 20-24 (Session CWO 5)

Follow the SIGNS
Grades 9-12
Get introduced to American Sign Language. Practice the signs for food, friends, fun, and nature. Learn to sing—and sign!—your favorite camp songs. Your week also includes all the favorite camp activities you know and love, like archery, crafts, and hiking.

Five days Tier A: $455 B: $390 C: $360
June 29-July 3 (Session CWO 2)
July 20-24 (Session CWO 5)
Aug. 10-14 (Session CWO 8)
Teen Leadership at Resident Camp

**Teens:** Take the lead at Winacka and Whispering Oaks! Our Leader-in-Training (LIT) and Counselor-in-Training (CIT) programs help you grow as a leader while gaining insight into the fundamentals of community living, effective communication, hands-on program design, and working with—and mentoring—younger girls.

During your session, you’ll live with the other leadership campers. Your companions for teambuilding activities, skill-building workshops and plenty of traditional camp fun. Spend part of each day with a younger unit of campers (typically in grades 2-5), putting everything you learn into action.

Carefully designed with progression in mind, the LIT and CIT programs let you practice personal leadership in a safe and supportive environment—giving you the foundation to lead anywhere.

**Leader-in-Training (LIT)**

**Grades 8-10**

Practice leading songs, games and crafts, and gain practical tips for working with groups. Explore your favorite camp activities, too, like the challenge course or archery range. While not a prerequisite for counselor-in-training, this program is a great start for your leadership journey at camp and beyond.

Five days
- Tier A: $455
- Tier B: $390
- Tier C: $360

**Camp Winacka**
- June 29-July 3 (Session WIN 2)
- Aug. 10-14 (Session WIN 8)

**Camp Whispering Oaks**
- June 22-26 (Session CWO 1)
- July 20-24 (Session CWO 5)

**Counselor-in-Training 1 (CIT 1)**

**Ages 15 and 16**

Take the first step toward becoming a camp counselor: Learn to identify your talents, understand your leadership style, and polish your teaching skills. Experience the challenges and rewards of guiding younger girls as you lead campers in songs and games and assist counselors. Spend half your time working directly with campers to practice what you’ve learned.

12 days
- Tier A: $760
- Tier B: $695
- Tier C: $665

**Camp Winacka**
- July 27-Aug. 7 (Session WIN 6B)

**Camp Whispering Oaks**
- July 6-17 (Session CWO 3B)

**Counselor-in-Training 2 (CIT 2)**

**Ages 16 and 17**

Continue to develop your leadership skills, spending half your time working directly with campers. Plan and lead some programs of your own design as you help make the camp magic happen. Get experience in supervision, group management and program planning. Gain insight into the responsibilities of managing the camp community as you dive deeper into your leadership journey.

**Prerequisite:** Successful completion of CIT 1 (or camp director approval).

12 days
- Tier A: $760
- Tier B: $695
- Tier C: $665

**Camp Winacka**
- July 6-17 (Session WIN 3B)

**Camp Whispering Oaks**
- July 27-Aug. 7 (Session CWO 6B)

“I believe she learned about being more reliable, self-confident and independent. She also LOVED all the leaders at her camp. She fully has respect for them.”

— 2019 parent
Resident Camp 101
Basic information about Girl Scout camp

Program
Based on the girls’ interests and age, each group of campers and staff plans its own activities, including hiking, archery, nature exploration, swimming, challenge course, arts and crafts, and sleep outs, with additional activities based on the session theme. Help your camper choose a camp session by looking for activities she already loves or has always wanted to try!

Camp buddies
Campers may register to be placed with one friend for the week. Enter buddy information during registration.

Confirmations/instructions
Registered campers receive a confirmation email with a packing list, information about what to expect at camp, and a link to all required paperwork. Certain specialty camps, such as horse sessions, require additional gear.

Camp staff
All camp staff members are 18 years or older, and selected for their maturity and enthusiasm. Most were Girl Scout campers as youth, and many return year after year. Staff are trained in CPR, first aid, child development, and activity leadership.

Transportation
Most campers take the camp bus, which stops in Mission Valley and Escondido ($15 each way; $30 roundtrip). Camp staff supervise bus trips to ensure a fun and safe experience. Alternatively, families may drive their girls directly to camp.

Communication
Campers may receive regular U.S. mail; no packages, please. The camp staff blogs and posts photos daily as a free service. For an additional fee, parents can email their campers through an online platform. Campers respond via U.S. mail only.

Accommodations
With sufficient notice, we can accommodate most campers with special physical, medical, emotional, social or dietary needs. Contact the director (campdirector@sdgirlscouts.org) two weeks in advance of the start of the session with specific considerations, and fill out the Camper Health History form in detail.

Brighten your camper’s experience by surprising her with one or two camp kits. New this year is a mystery bag* for $20! This is a perfect gift for any day or resident camp experience.

Hey parents! Get your girl a Camp Kit

Daypack Kit $37.71*
Durable daypack loaded with:
• Silicone straw with case
• Mood (color changing) sunglasses
• Glow in the dark bracelet
• Glow in the dark flying disk
• GSSD flashlight with light-up pen
• Camp stationary set (four post cards, stamps)

Water Bottle Kit $26.94*
• GSSD custom water bottle (26 oz)
• GSSD Custom water bottle sticker
• Lip balm w/sunscreen (flavors vary)
• Butterfly toothbrush holder
• Fold and Go hair brush
• Bandana

Add additional gifts!
• 8”-16” plush camp mascots*: $18.26
Sizes vary by mascot—Balboa’s Buttercup, 12”; Winacka’s Rusty, 16”; Whispering Oaks’ Chewy, 8”; or Escondido Program Center’s Skamper the skunk, 8”
• Special (20% off regular price): GSSD profile blanket (50” x 60”): $25.86*

Pre-order online when you register your girl for camp or at a Girl Scouts San Diego (GSSD) shop before Sunday, May 31. Remaining camp merchandise will be available after Monday, June 1 in shops.

At check-out, select one of the following pick-up options:
• Shipped to your residence, $15 (if ordered by Monday, May 11 only).
• Shop pick-up at one location (Balboa, Escondido, or Carlsbad).
• NEW! Too busy? Pick up camp kit at your bus stop location
• Make other additional arrangements by contacting us at shop@sdgirlscouts.org

*ALL PRICES INCLUDE TAX. Items may change slightly due to availability issues. Contact: shop@sdgirlscouts.org

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Campers: See you this summer!

Monday, Feb. 3: Camp registration begins
Girls are encouraged to celebrate by wearing camp shirts to school!

Sunday, March 15, 1-4 p.m.
Sunday, May 31, 1-4 p.m.
Resident Camp Open Houses
Bring the whole family to meet staff, and take walking tours of camps Winacka and Whispering Oaks. For details and to RSVP, email campdirector@sdgirlscouts.org

Wednesday, June 3, 6-8 p.m.
Day Camp Volunteer Training
Volunteers meet the camp directors and learn the skills they need to be day camp volunteers.

Contact information

Register online: sdgirlscouts.org/camp
Phone: 619-298-8391
Fax: 619-795-6930

General and registration questions
camp@sdgirlscouts.org

Program questions
campdirector@sdgirlscouts.org

Accreditation

All Girl Scouts San Diego camps are accredited by the American Camp Association (ACA). This national organization, which focuses on program quality and health and safety issues, requires camp managers to meet rigorous standards. Girl Scouts San Diego is proud to meet these important criteria. Find out more at the ACA site for parents: acacamps.org.