

Junior Journey Guide

It's Your Story—Tell It!

aMUSE

1. The Purpose aMUSE

i *aMUSE* is all about trying on a variety of roles. Whether you want to be a leader who stands up for issues no one talks about, a doctor helping people in developing countries, or even a conductor prepping for the curtain to rise as your orchestra waits to follow your instruction. No matter what you take on in *aMUSE* you'll inspire others by encouraging them to pursue their best roles ever too.

2. Take Action Project

i To complete *aMUSE* finish the Journey and complete a take action project.

The Journey is sectioned into three acts.

Act 1: Explore different kinds of roles you find interesting. Then, cast yourself and pursue your passions no matter how out of the box they may be!

Act 2: Identifying stereotypes and ways to overcome them. Throughout this act, you begin to see your own self-imposed stereotypes and learn to overcome them.

Act 3: Take center-stage by recognizing the parts you cast yourself in every day. Try on new roles as you work to make your dream identity a reality.

Use one piece from Acts 1-3 and turn it into a take action project. Here you will create a sustainable and measurable project to help other girls take on the lead role in their own lives!

NOTE—What separates a community service project from a take action project? Here is a break down. Instead of just identifying a problem and fundraising or collecting for it, take a deep look into the root of the issue. Connect in with the community and ask questions. Work with friends or by yourself.

Examples:

- Create a comic series that addresses stereotypes. Then share it with your class.
- Write a play that allows the actors to switch roles. Have the audience participate too. Ask people how they felt playing different parts.
- Start a reading group. Look at old books and talk about how roles have changed? How are they the same and does that matter?

3. Reach Out, Speak Out, and Try Out Awards

i Throughout this Journey, you have the opportunity to earn the Reach Out, Speak Out, and Try Out awards. These are optional.

- **Reach Out:** Keep a Casting Call Log of all the women and girls you encounter during a few days or a week. Then, contact one of those women and talk with her about the various roles she plays and has played in her life.
- **Speak Out:** Complete the three Speak Out activities listed on page 77 to gain the skills to tell a story about stereotypes. Afterwards, join with friends to create and share a story in any medium of your choosing that gets people involved in challenging stereotypes.
- **Try Out:** Keep a Roll Call Log of roles you play in your daily life. Then choose and complete two other Try Out activities in the Journey. Lastly, make a promise amongst friends to keep trying out new roles.

4. Field Trip Ideas

i Take time to explore the different roles people in your city play.

Examples:

- Visit a local farm and see the various parts that go into making it run successfully.
- Go to a play with your friends and then discuss the roles (actors, directors, stage help, etc.) that make the show possible.
- Reach out to a local airline and arrange a tour. Here you can identify the roles of not only those who work on the plane but also those who work at the airport!
- Choose one role you would like to play and reach out to someone or a company that does that and ask for a tour. Here you can gain an understanding of what goes into having that role.

5. aMUSE Ending

i Once you've completed Acts 1 through 3, your take action project, and hopefully the optional awards, you have completed *aMUSE*. Congratulations. You gained skills to identify your passions and now know new ways to pursue them. Feel comfortable taking center-stage of your life!